

Oaxaca Education Fund 5K Walk

Your contributions to the **Oaxaca Education Fund** will benefit the children of migrant workers from Oaxaca, Mexico. Their fathers worked in the fields between Rancho Peñasquitos and Del Mar in San Diego. There is very little paid work in the mountains of Oaxaca, and parents must pay for uniforms, school supplies, and high school fees. Oaxaca Education Fund/Friends of the Poor provides school supplies to all the children in grades K-12 in five villages in Oaxaca. We purchase the supplies in Mexico and distribute them to **1600 students** with the help of local youth. We also enable **150 young people to stay in high school** by assisting with their fees, we will help **15 college students** and we help support **27 children who are orphaned or disabled**. These are the families of the men who for decades grew our vegetables in Carmel Valley. Thank you for helping their children stay in school in Mexico and look forward to a better future!

May 26, 2018 8:30 a.m. CANYONSIDE PARK 12350 Black Mt. Rd. SD 92129 (Look for the pink pop-up!)



FRIENDS OF THE POOR

Check out our website

www.oaxacaeducationfund.org for information, photos, and to donate online. Or send us a check payable to Friends of the Poor; mail it to

14356 Marianopolis Way, San Diego, CA 92129

> All donations are tax-deductible. More info: 858 922-8555

<u>What</u>: A 5K walk in Los Peñasquitos Canyon Preserve (starting in Canyonside Park).

When: 8:30 a.m. registration, 9:00 start.

Where: We'll start in Canyonside Park, behind ball field #4.

Why: We are helping the children of migrant workers who worked in our area stay in school in Mexico.

Suggested donation: \$20.00. Children walk free. Checks should be payable to Friends of the Poor. We will also accept credit cards. Participants are invited to solicit sponsorships in any amount. All contributions are tax deductible; receipts will be provided upon request. Stay in Touch: Text 858 437-4001 if you plan to come and we'll let you know about any updates.